Non-remote gaming machine technical full licence

This licence allows you to manufacture, supply, install, adapt, maintain or repair a gaming machine or a part of a gaming machine

Part of Licences and Fees

You are responsible for making sure all your machines comply with the gaming machine technical standards.

Current application fees

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Fee category	Annual gross value of sales	Application Fee
A1	Less than £550,000	£1,406
B1	£550,000 or greater, up to but excluding £6.6 million	£2,342
C1	£6.6 million or greater, up to but excluding £26.4 million	£23,435
D1	£26.4 million or greater, up to but excluding £50 million	£23,435
E1	£50 million or greater	£23,435

Current annual fees

Your first annual fee is due 30 days after your licence is issued and is reduced by 25% (ancillary and linked licence annual fees are not subject to this reduction).

After this, fees are due every year before the anniversary of the day your licence was issued.

Fee category	Annual gross value of sales	Annual Fee
A1	Less than £550,000	£3,130
B1	£550,000 or greater, up to but excluding £6.6 million	£5,925
C1	£6.6 million or greater, up to but excluding £26.4 million	£16,145
D1	£26.4 million or greater, up to but excluding £50 million	£29,816
E1	£50 million or greater	£45,125

Ancillary activities

If you apply for a **non-remote gaming machine technical (full) licence** and also want to supply gaming machine software by **file transfer protocol (FTP) or by email**, you may need to apply for an ancillary remote licence in addition to your non-remote licence.

The gaming machine technical ancillary licence permits the supply of gaming machine software by FTP or email only, and is subject to the condition that you can only generate an annual value of gross sales which:

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licence.

• does not, in any event, exceed £50,000.

Ancillary remote application fee: £100 There is no annual fee for this ancillary remote operating licence.

If your business uses any other form of remote communication, or if it does not meet the conditions of the ancillary licence outlined above, you should apply for a <u>remote gaming</u> <u>machine technical licence</u>.

Related activities

- Non-remote gaming machine technical supplier operating licence
- Non-remote gaming machine technical software operating licence
- Remote gaming machine technical full licence
- Remote gaming machine technical supplier operating licence
- Remote gaming machine technical software operating licence
- Non-remote linked licences gaming machine technical
- Remote linked licences gaming machine technical

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